

C# Game Programming: For Serious Game Creation By Daniel Schuller

By Daniel Schuller

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I would like to start developing games. I have tried before Game Maker 8, which was a very easy way to start creating games, if you were new in game development. Then

Daniel Schuller is the author of C# Game Programming Daniel Schuller C# Game Programming: For Serious Game Creation,

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Daniel Schuller is a British-born computer game developer who has worked and lived in America, Singapore, Japan, and is currently working in the United Kingdom. Book information and reviews for ISBN:1435455568,C# Game Programming: For Serious Game Creation by Daniel Schuller.

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